The Hyndburn Academy
The best in everyone™

GCSE Computer Science
Key Stage 4

Year 10

1.1 Systems Architecture

1.2 Memory and Storage

1.4 Network Security

2.1 Algorithms

2.2 Programming Fundamentals

Year 11

2.3 Producing Robust programs

2.4 Boolean Logic

1.6 Ethical and legal impacts

1.5 Systems Software

2.5 Programming languages & IDEs

WHERE NEXT?